## Minor in Graphic Design

"Graphic design is complex combinations of words and pictures, numbers and charts, photographs and illustrations that, in order to succeed, demands the clear thinking of a particularly thoughtful individual who can orchestrate these elements so they all add up to something distinctive, or useful, or playful, or surprising, or subversive or somehow memorable."

—Jessica Helfand

A Minor in Graphic Design will supplement majors from business, marketing, advertising and public relations and other fields of transactional practices. The minor in Graphic Design provides the necessary skill set needed in visual communication and the tools to contribute and work with information/marketing campaigns and creative professionals. A graphic design minor will have positional advantage and opportunities including strategic planning, involvement in the creative process and opportunities in interdisciplinary work courses in visual literacy will help the student develop exceptional skills and ability to verbalize creative ideas on a variety of platforms.

Students with a minor in Graphic Design will: Demonstrate ability to create and develop visual form in response to communication problems, have an understanding of tools and technology, understand the creative process, explore visual literacy, develop professional habits and skills that are essential in graphic design and related professions, and acquire the written, verbal and formal vocabulary to communicate effectively.

The graphic design program has two 24-station Macintosh computer labs equipped with scanners, color printers, and plotters.

The lab software is updated quarterly and computers are replaced every three years. The graphic design faculty are working professionals as well as experienced design professors. Students meet one-on-one with their professors for advising and mentoring and for committee meetings.

Students must apply for the Minor in Graphic Design by providing eight samples of their art and/or design work and a one-page written rationale describing the student's interest in a graphic design minor. The Graphic Design faculty will review the application and notify the student of their decision. The Graphic Design Minor is only for students majoring in another discipline at Chapman University. Before enrolling in certain courses, students have to formally be accepted and declare the associated minor to complete required prerequisites and/or get faculty approval. A minimum of 24 credits, at least 9 of which must be upper-division, are required for a minor in graphic design.

Please feel free to contact:

Dr. Wendy Salmond, Co-Chair salmond@chapman.edu

Associate Professor Claudine Jaenichen, Co-Chair jaeniche@chapman.edu

Associate Professor Eric Chimenti chimenti@chapman.edu

Assistant Professor Andrew Shalat shalat@chapman.edu

If you do not have a Graphic Design faculty advisor in your program, please contact the Department of Art office at 714-997-6729.

### **Tracking Sheet** Minor in Graphic Design

100-LEVEL				
FALL SEMESTER	INTERTERM	SPRING SEMESTER	SUMMER	
GD 102 Research Methods		Graphic Design Elective		
<b>for Designers*</b> (F)				
GD 103 Visualization* (F)	200-LEVEL			
FALL SEMESTER		SPRING SEMESTER	SUMMER	
<b>GD 200 Intro. Graphic Design*</b> (F)		Graphic Design Elective		
GD 201 Typography* (F)				
	300-LEVEL			
FALL SEMESTER		SPRING SEMESTER	SUMMER	
Graphic Design Elective		Graphic Design Elective		
	400-LEVEL			
FALL SEMESTER	INTERTERM	SPRING SEMESTER		
Graphic Design Elective	GD 405	Graphic Design Elective		
	Portfolio Workshop			

<sup>\*</sup>Required course for the GD Minor.



Not all courses are offered every semester. Meet with a Graphic Design Advisor as soon as possible.

## Minor in Graphic Design

### **Program Opportunities**

Graphic Design Internship Graphic Design AIGA Portfolio Review Graphic Design Club

VTLS lecture series Commpost newsletter Student-organized department exhibitions

Required Courses		(12 credits)
GD 102	Research Methods for Designers*	
GD 103	Visualization - Rendering & Perspective*	
GD 200	Introduction to Graphic Design*	
GD 201	Typography*	
Four Elective Courses	(at least three must be upper-division)	(12 credits)
Please consult with	your advisor	
Art 122	Objects & Space	
GD 202	Web and Interaction Design	
GD 203	Color	
GD 204	Objects & Space II	
GD 300**	Graphic Design	
GD 301	Book Design	
GD 302	Branding & Ad Design	
GD 303	Information Design	
GD 304	History of Graphic Design	
GD 307	Advanced Typography	
Art 336	Illustration	
GD 400	Advanced Graphic Design	
GD 401	Graphic Design Business Practices	
GD 402	Advanced Interaction and Web Design	
GD 406	Motion Design	
GD 408	Graphic Design Portfolio	
GD 490	Independent Internship	

Total (24 credits)

ONLY 6 CREDITS (TWO CLASSES) MAY DOUBLE COUNT double counts for AI creditdouble counts for SI creditdouble counts for VI credit

double counts for GC creditdouble counts for CC credit



# Minor in Graphic Design

Student Name:	ID Number:
Chapman E-mail:	
Graphic Design Faculty Advisor:	

AGREED COURSE LIST					
Requir	ements (12 credits)		Selected Electives (12 credits)		
GD 103 GD 200	Research Methods for Designers Visualization Introduction to Graphic Design Typography	3 3 3 3			
Electiv	es (12 credits–9 upper division)	)			
ART 122	Objects and Space	3			
ART 124	Drawing and Planning	3			
GD 202	Web and Interaction Design	3			
GD 203	Color	3			
GD 204	Objects and Space II	3			
GD 300	Graphic Design	3			
	Book Design	3	,		
	Branding and Advertising Design	3			
	Information Design	3			
	History of Graphic Design	3			
	Advanced Typography	3			
	Illustration	3			
	Advanced Graphic Design	3			
	Bus. Practices/Pre Internship	3			
	Advanced Interaction and Web Design	3			
	Motion Design	3			
GD 408	Graphic Design Portfolio	3			
Student S	ignature		Date		
Eagulty C	ignatura		Data		